

**Tumacacori  
National Historical Park**



**My Name is**

---

# Who Are the O'odham?

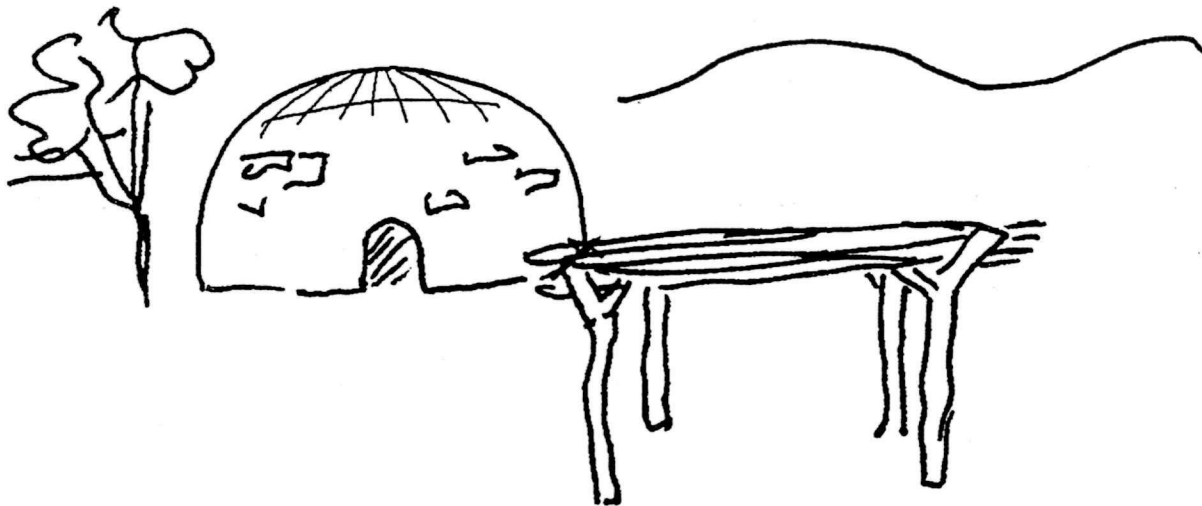
Three hundred years ago the O'odham or Pima Indians lived in mud and wood houses called *ki's*. They grew corn, squash, beans, and cotton. They gathered food from cactus and native plants. Their meat came from hunting javelina, rabbit and other wild animals.



Many O'odham live nearby today. The Tohono O'odham (desert people) live to the west of Tumacacori and the Akimel O'odham (river people) live near Phoenix.



**Cut and paste the pictures above to create an O'odham Village.  
Add your own drawings and colors to finish it.**



# The Language of the O'odham

Many O'odham people still speak the ancient language of their ancestors. Would you like to learn some O'odham? Try saying Tumacacori ("Too Maw Caw Co Ree"). Some people think Tumacacori refers to a place with flat rocks and others say it means small hills. What do you think?

Here are some other O'odham words. Try saying them!

**Akimel O'odham** (ah ki mur oh oh dom),  
River People

**Tohono O'odham** (Toe oon no oh oh dom),  
Desert People

<b>Bun</b> (bahn), Coyote	<b>Hun</b> (hoon), Corn
<b>Baag</b> (bah ahg), Eagle	<b>Tash</b> (tahsh), Sun
<b>Jurum</b> (ju ru m), Bear	<b>Sveg</b> (ss veg), Red
<b>Ca Kai Choo</b> , (kah kye choo) - Quail	

## Can you count to ten in O'odham?

- 1- **Hemako** (huh ma co)
- 2- **Gook** (Goo ook)
- 3- **Vaik** (Vah eek)
- 4- **Gitk** (Gee eek)
- 5- **Hetasp** (huh tasp)
- 6- **Chudp** (Choo dp)
- 7- **Vevaak** (vuh vah ahk)
- 8- **Gigi ik** (g-eeg-ee eek)
- 9- **Humukt** (hoo moo kt)
- 10- **Vestman** (vuest mahn)

# Tuot, Ossik and Ubi

In the O'odham language, sometimes you can tell which are men's and which are women's names by their endings. Men's names often end in **tuot** and women's names end in either **osi** or **ubi**. For example:

ANOSTUOT - (BRAVE MAN)

TUBURIMUBI - (TALL WOMAN)

AAHIOSIC - (HORN WOMAN)

**Can you circle the men's names and underline the women's names below?**

*(Be careful - not all of them are names!)*

SIVURSTUOT	AAGUOSSIC	TUTPAMUBI
TORIOSSIC	TUBACTUOT	COOBIZAARI
VUUTUBI	MAMSSIOSSIC	TOACTU
IQUITUMTUOT	YATOO	COCOIUBI
TUBACSI	GUUMOSSIC	UBURITUOT
HUBASU	HUOSTUOT	BATUUBI
SSUSUOSSIC	CUBIMUBI	TORIMTUOT

## Just for Fun

**Try to add endings to some English names:**

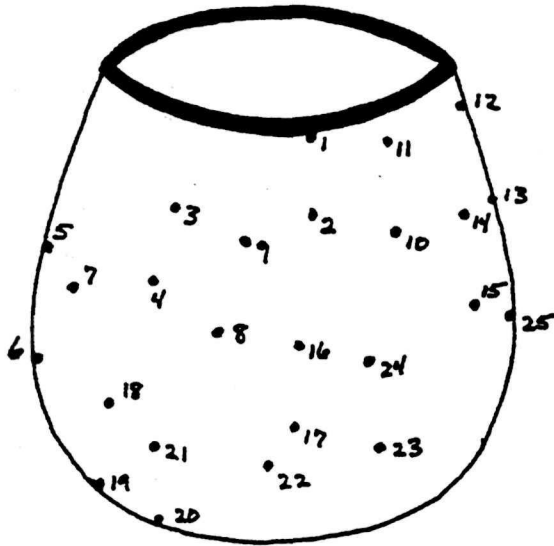
BEVERLYOSSIC

JOHNNYTUOT

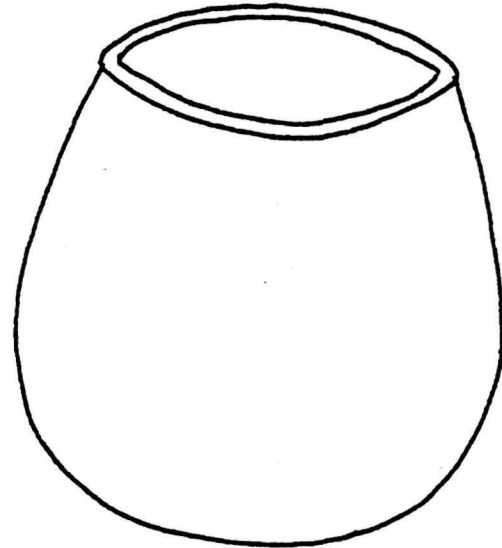
SUSANUBI

**Now make up your own names!**

# O'odham Women Make Beautiful Baskets



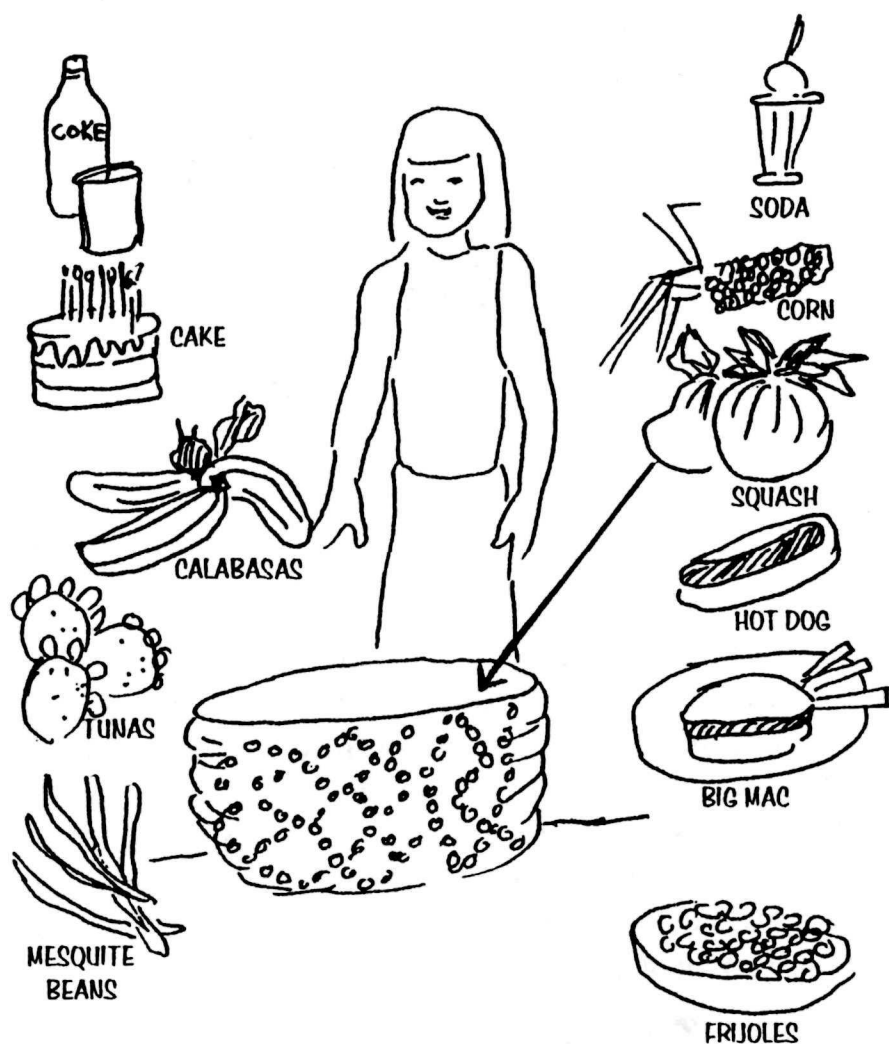
Connect the dots to see the basket design.



Decorate this basket using your own design

# Yesterday and Today

The O'odham did not have grocery stores and had to hunt, gather and farm for their food. Can you harvest enough traditional food for dinner? Place O'odham food items in the basket by drawing a line as shown below.



# Vopada

*Vopada* is a guessing game traditionally played by two or more O’odham boys. Today girls can play too.

## **Materials:**

Two sticks or other objects small enough to hide in your hand. Color one white and the other red. (You may choose your own two colors, markings, or objects.)



## **To Play:**

One player, the “hider,” hides the two sticks, one in each hand. When the “hider” is ready, the “guesser” folds his or her arms and sways from side to side. To guess, the “guesser” claps and points to the hand in which he or she thinks the white stick is hidden. If it is the white stick, the “guesser” gets one point. If it is the red stick, the “hider” gets the point. The first player to get ten points wins.

***Try playing this in teams,  
working together to hide and guess!***



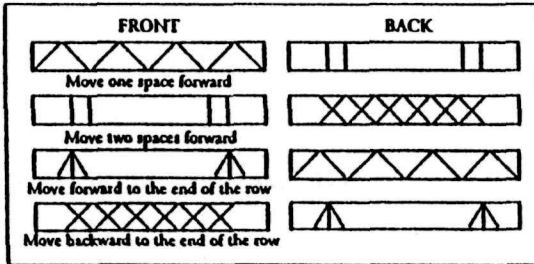
# "Ginz"

## An O'odham Stick Game

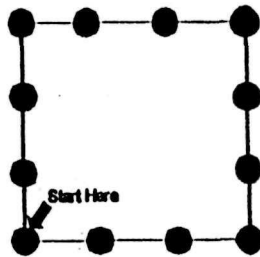
You will need:

- four flat sticks (popsicle sticks work well)
- crayons, a pen or a pencil
- small rocks or other objects for markers

Draw designs on each stick, front and back, as follows:



Make a game board by drawing a square on the ground or a piece of paper. Make marks for twelve stops around the square as shown below:



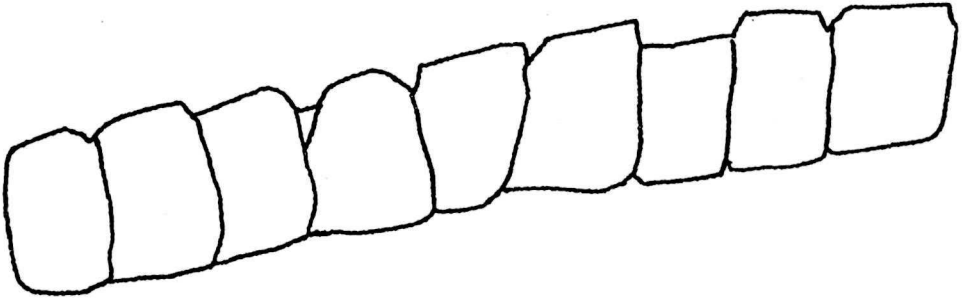
The players take turns tossing the sticks in the air to determine the number and kind of moves they will make. The order in which the player chooses to move will determine how far forward he or she will advance around the board. The first to get completely around the board three times wins.

# An O'odham Calendar

The O'odham recorded history by making drawings on a calendar stick like the one below. Each picture tells a story of an important event.



Make a calendar stick describing your trip to Tumacacori, a vacation, or other event.



Write about something special you did or saw at Tumacacori.

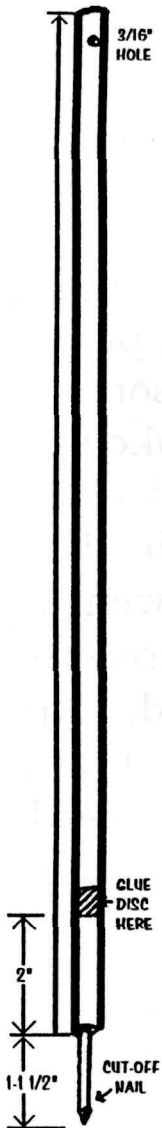
---

---

---

# How to Make a Pump Drill

A



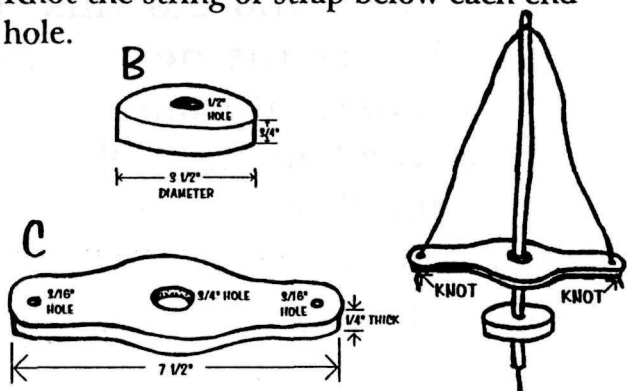
## Materials:

- 1/2 " dowel (18 " long)
- strong string (approximately one foot )
- 1/4" thick scrap of wood (7 1/2" long)
- wooden disc (1 1/4" by 3 1/2" diameter)

Tools: saw, drill, glue and file

## Directions:

- 1) Construct part "A" by hammering a nail into the dowel part way. Remove the head and file four sides to a point.
- 2) Construct parts "B" and "C."
- 3) Glue disk "B" on "A" two inches from the bottom as indicated
- 4) Thread the string through one end-hole in "C", up through the hole in "A", and back through the other hole in "C." Knot the string or strap below each end hole.



**To Drill:** Twist part "C" until the string is tightly wound. Slowly and with little pressure push down. Ease off toward the bottom and let it come back up on its own momentum. Like a yo-yo, it's all in the rhythm!

# The O'odham Story

Of



## Ca Kai Choo and Bun

*As passed down to Nathan Allen*

Tohono is the home of *Ca Kai Choo* (quail) and *Bun* (coyote). *Ca Kai Choo* often played tricks on *Bun*. One time they took some of his body fat while he slept. *Bun* awoke and was angry! He chased the *Ca Kai Choo*, but they flew to safety, into their little holes along the *Akimel* (river). *Bun* went to the first hole and reached in. He grabbed the first *Ca Kai Choo* and growled, "Are you the one who did this to me?" A tiny peep, "No! try the next hole," was heard. And so *Bun* went from hole to hole until he came to the last one. "Was it you?" Again a tiny peep, "No! try the next hole." *Bun* stuck his paw into the next hole full of *hanum* (cholla)! *Bun* howled with pain as the *Ca Kai Choo* ran away with glee and laughter. Again *Ca Kai Choo* had gotten the best of *Bun*, their worst enemy!!!